

# “Tsurumi AI-net, Tsurumi Community Welfare Plans”

## Term 3 [2016 to 2020 fiscal year]

### ■ What is “Tsurumi AI-net?”

Tsurumi AI-net is a nickname for “Tsurumi Community Welfare Plans,” which aims to create a town where the residents can live healthy lives, helping each other. The name was chosen by the public and means supporting and creating networks between one another. In Tsurumi Ward, activities to create a community where everybody including children, adults, the elderly and people with disabilities can live in peace are called “Tsurumi AI-net.” We carry out these activities with the residents, related groups and organizations, and business operators.



### ■ Creating District Plans

AI-net consists of plans for each district and the plan for the whole ward. In the district plan, a goal is set for each associated town group and activities are planned “to start step by step from whatever we can do.” Meetings are held in each district to discuss the goal for the coming five years so that the plan meets the real situation.



[District Meetings]

### Why do we need Community Welfare Plans?

In Tsurumi Ward it is predicted that there will be more and more people who need help in the future as the aging society grows. Various activities are seen in each district, but on the other hand, there is a lack of relationships in the neighborhood, and the need to support each other through creating connections is growing. Therefore, the demand for creating a society where everybody can live a healthy and safe life will grow in the future.

\*If you have any question, please call:

Fukushi Hoken-ka Jigyuu Kikaku Tantou [Planning Section, Social Welfare and Health Department] in the Tsurumi Ward Office

Phone: 045-510-1826 Fax : 045-510-1792

Tsurumi Ward District Council of Social Welfare

Phone: 045-504-5619 Fax: 045-504-5616

■ Direction of “Tsurumi AI-net” third term

**Basic Concept: To help/support and create networks between one another**

NEW

**Point 1: A community with relationships**

<Keywords>

Exchanges

Human resources

<Action goals and activities >

**Goal 1: Promote exchanges between generations**

- Say hello to each other
- Plan community activities with children

**Goal 2: Deepen linkage between community groups and related organizations**

- Reinforce relationships among community associations, neighboring facilities, and specialized institutions

**Goal 3: Nurture leaders of community activities by expanding the residents' participation**

- Encourage residents to participate in community activities
- Utilize abilities of the elderly

**Goal 4: Nurture coordinators who connect community activities, individuals and groups**

- Nurture coordinators who can introduce those who are willing to help to those who need help

**Point 2: A system that reaches those who need help**

<Keywords>

Helping each other

Watching over

Information

Understanding

<Action goals and activities >

**Goal 1: Create a help network through which everybody is connected to the right support**

- Activities to grasp who needs help and connect them to who can help

**Goal 2: Make sure people in the whole community are watched over when necessary**

- Watching over people in the neighborhood
- Activities to help each other in times of disasters

**Goal 3: Send out the right information in an easy-to-understand way**

- Announcements that children can easily understand
- Finding the right way to send out information

**Goal 4: Remember you are living together in the community**

- Promote understanding of different cultures, disabilities, and dementia

**Point 3: A community where you can live a healthy life**

<Keywords>

Health

Place and opportunity

<Action goals and activities >

**Goal1: Promote health through activities in the community**

- Activities for the residents' health (e.g. Walking/exercising events)
- Try to make each group's activities effective for their health

**Goal 2: Create places and opportunities for residents to show their willingness and abilities**

- Give each person a chance to show his/her ability or skill
- Create a place where people of different generations can get together (e.g. Opening a lounge where people can interact with each other)